10/03/2023

Dear Resident,

As you may be aware, your neighbors applied for the 2023 Resident-Led Traffic Calming Program. The primary aim of this application is to enhance safety on E. Miller Dr. between S. Henderson St. and S Olive St. by implementing traffic calming measures to ensure that vehicles adhere to the posted speed limits. After completing the scoring process used for this program, E. Miller Dr. is the highest priority project area and will receive traffic calming treatments in 2024.

The overarching objective of this program is to minimize the likelihood of collisions that could potentially harm pedestrians, bicyclists, motorists, and all other road users. By encouraging reduced motor vehicle speeds, we can significantly diminish both the frequency and severity of collisions in this area.

The next phase in this program necessitates a public meeting, which will take place on Wednesday, October 18 at 5:00pm on the southeast corner of the Henderson/Miller intersection by the City of Bloomington utilities building. There, City staff will present a preliminary design of the traffic calming design. There will be an opportunity to express thoughts on current conditions along the project area and what improvements could be made.

The rain date is Thursday, October 19 at 5:00pm. Any updates will be posted on the project webpage.

Please extend an invitation to all neighborhood residents and community members to join us for this meeting. It offers an excellent opportunity to gain insight into the proposed project, share your valuable comments, and pose any questions you may have.

For more information on this project, you can go to the project webpage here: https://bloomington.in.gov/engineering/projects/miller

If you have any questions or comments, do not hesitate to contact me at hank.duncan@bloomington.in.gov or (812) 349-3529.

Thank you for helping create safe streets for all in Bloomington.

Sincerely,

Hank Duncan Bicycle and Pedestrian Coordinator City of Bloomington Planning and Transportation Department

